



Computing – Long Term Plan (Y3)

Term	Mr. P ICT – DARES Project Link/Project Evolve E-safety	Skills/Knowledge cover from Mr. P ICT/Project Evolve E-safety	KS2 National Curriculum Coverage (1.1-1.7)
Autumn 1	Lesson 1 = Knowledge Map; assess understanding and plan lessons. To be added to teams folder: Year group knowledge map Lesson 2 – 6 = Lesson plans from the knowledge map *Subject lead to check lesson plans/curriculum coverage		1.7- use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact
Autumn 2	Programming — Animations in Scratch	 Computational Thinking I know how to create algorithms for my programming projects I know how to decompose projects (such as animation) into separate steps to create an algorithm I understand abstraction is focusing on important information I know how to identify patterns in algorithm Coding/Programming I know how to design a program I know how to create a program using a design I know how to create a sequence of code I know how to evaluate my program 	 1.1 -design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts 1.2 -use sequence, selection, and repetition in programs; work with variables and various forms of input and output 1.3 -use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs





Spring 1	Networks – Network Explorer	Computer Networks I understand that the computers in a school are connected together in a network I understand why computers are networked Video Creation I know how to sequence clips of mixed media in a timeline and record a voiceover	1.4 -understand computer networks including the internet; how they can provide multiple services, such as the world wide web; and the opportunities they offer for communication and collaboration 1.6 -select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information
Spring 2	Podcasting – Creating an audio interview of information show	Word processing/typing I can combine digital images from different sources, objects, and text to make a final piece of a variety of tasks: posters, documents, eBooks, scripts, leaflets Video I can write and record a script using a teleprompter tool Sound I can edit sound effects for a purpose I can record a radio broadcast or audiobook	1.6 -select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information
Summer 1	Photography and Digital Art – Digital Self Portraits	Photography and Digital Art I can create a digital image using a range of tools, pens, brushes and effects Computational Thinking	1.6 -select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content





I understand abstraction is focusing on	that accomplish given goals, including
Self-Image and Identity	collecting, analysing, evaluating and presenting data and information
 I can explain how I can represent myself in different ways online I can explain ways in which and why I might change my identity depending on what I am doing online (e.g. gaming; using avatar; social media) 	 1.2- use sequence, selection, and repetition in programs; work with variables and various forms of input and output 1.7- use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify
	a range of ways to report concerns about content and contact
Lesson 1 – 6 = Lesson plans from the knowledge map	
*Subject lead to check lesson plans/curriculum coverage	1.7- use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact
	important information Self-Image and Identity I can explain how I can represent myself in different ways online I can explain ways in which and why I might change my identity depending on what I am doing online (e.g. gaming; using avatar; social media) Lesson 1 – 6 = Lesson plans from the knowledge map